**Player Start**

**Almost done gyes!! You almost created your verry first map!!!  
We will create our part from wich we can get walking!  
If you do exact what i tell you, you are allmost ready to compile!  
  
Los gets! (Lets go!)  
  
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Open the entity window, now click "info" "player" "start",  place it in your left room.  
  
  
NOTE: if you wanna create multiplayer games, set instead of info player start: info player axis (32) allies(32)  
GOOD WORKING!!! On to** [***OUTSIDE BOX!***](http://www.geocities.ws/driesvanmeert/tut8.html)